***Psuedocode Notes:***

Helps translate design ideas into actual code

Its basically coding without any rigid syntax

Fixed width font, courier or consolas

Indentations for ifs, loops, and functions

Instructions get their own line and they’re written from top to bottom

Use actual variable names

Pseudocode Keywords whenever possible

***KEYWORDS***

GET: Get input from user

READ: Get data from a file or other program

PUT: Output to the user

WRITE: Output to a file, server, or other program

IF: self explanatory

SWITCH/CASE: Multi-way decision

FOR: self-explanatory

While: self-explanatory

So for doing math, you just write it like it’s algebra basically

When storing data use <-

You don’t need to declare variables just put em out there ya dig

SET variable <- value

Indents when calling functions